
Warring States Crack Serial Key

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About This Game

Warring States: Tactics



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Title: Warring States
Genre: Indie, Strategy
Developer:
polynation games ltd
Publisher:
polynation games ltd
Release Date: 29 Jan, 2018

English

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Wow, how much is wrong with this one? After 1 hour just some of the problems I observed. Bow units are WAY overpowered, having way too much range, being way too accurate when firing indirectly and having special abilities that allow them to effectively attack too many units at once. I mean one of my units was BEHIND A BUILDING and was destroyed in 2 turns by indirect bow fire from maximum range. Ouch!! Then I got one of my infantry into melee with an enemy bow unit, and I did acceptable damage, only to watch on the AI's next turn that same bow unit disengage without taking any damage, move back one hex then turn and fire a crippling volley into my unit. Totally inconceivable that a bow unit would be able to disengage from a melee unit(that they are supposed to be vulnerable to) unscathed, then turn and launch an effective attack against that unit. I think the AI is given way too much of an advantage, AI units would rally almost immediately after being broken, while my units seldom, if ever rallied. I like hex-based tactical combat games and have played my share, but this one left me less than impressed. Based on this disappointing experience, I can not recommend this one at all..

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